

## CREAMS – Scaffolding Creativity of Art Students: Framework, Toolchain, and Educational Material on how to Create their Own Virtual Exhibitions

*Project Code: 2021-1-EL01-KA220-HED-000027597*

CREAMS Second Multiplier Event in Germany, hosted by Cognitive UX GmbH  
Project Information and Technology Day – CREAMS Info and Tech Day  
26th of February 2024, 10:00-19:30 CET

### Hybrid Event

#### In-person participants

University of Mannheim (East-wing/Ostflügel of the Mannheim Baroque  
Palace/University Gate)

Seminar Room O 126 – Dozentenzimmer

*Google Maps Location:* <https://goo.gl/maps/2kvivmVwQCBAHZBj7>

#### Zoom link for online participants:

<https://creams-project.eu/multiplier-germany-join.php>

**Event Leading Organization:** COGNITIVE UX GMBH

**Participating Organizations:** PANEPISTIMIO PATRON, TECHNOLOGIKO PANEPISTIMIO KYPROU, ARISTOTELIO PANEPISTIMIO THESSALONIKIS, SHENKAR ENGINEERING.DESIGN.ART (PBC), NORGES TEKNISKNATURVITENSKAPELIGE UNIVERSITET NTNU

### Agenda – 26th of February 2024 (*times are in German time CET*)

10:00-14:30	<b>Project Information and Results Session – Hybrid</b>
10:00-10:15	Gathering and Welcome Speech by the Host <i>Dr. Mario Belk, Cognitive UX GmbH, Germany</i>
10:15-10:30	Introduction and Overview of the CREAMS Project – <i>presentation</i> <i>Dr. Dimitrios Koukopoulos, University of Patras, Greece</i>
10:30-11:00	E-Story: Augmented Reality Touring Experience – <i>invited presentation</i> <i>Ms. Anna Maria Pietron, E-Story, Poland</i>
11:00-11:10	<i>Coffee Break and Networking</i>
11:10-11:30	Requirements Verification and Conceptual Design of the Framework for Virtual Exhibitions (PR1) – <i>presentation</i> <i>Dr. Stella Sylaiou, University of Patras, Patras, Greece</i>

11:30-11:50	Design and Implementation of Tools supporting Digitization of Physical Artifacts and Creation of Virtual Exhibitions (PR2) – <i>presentation</i> <i>Dr. Mario Belk, Cognitive UX GmbH, Germany</i>
11:50-12:10	System Verification and User Acceptance of the CREAMS Framework (PR3) – <i>presentation</i> <i>Dr. Panagiotis Dafiotis, Aristotle University of Thessaloniki, Greece</i>
12:10-12:30	<i>Coffee Break and Networking</i>
12:30-12:50	Course and Training Material Development on Virtual Exhibitions for Art Students (PR4) – <i>presentation</i> <i>Ms. Kyriaki Georgiou, Cyprus University of Technology, Cyprus</i>
12:50-13:10	Webinars for Training the Trainers on Virtual Exhibitions for Art Students (PR5) – <i>presentation</i> <i>Dr. Rebeka Vital, Shenkar College of Engineering, Design and Art, Israel</i>
13:10-13:30	Setting the Stage of Digital Exhibition Making and Reflection – <i>presentation</i> <i>Mr. Martinus Suijkerbuijk, Norwegian University of Science and Technology, Norway</i>
13:30-14:30	<i>Lunch Break and Networking</i>
<b>14:30-19:30</b>	<b>Hands-on Technology Demonstration and User Interaction Session – In-person</b>
14:30-16:00	Walk-in Hands-on Interaction Demonstrations with the Open-source CREAMS Technologies and Tools – <i>in-person hands-on technology demonstration and user interaction</i> <i>Cognitive UX GmbH</i>
16:00-16:15	<i>Coffee Break and Networking</i>
16:15-17:45	Walk-in Hands-on Interaction Demonstrations with the Open-source CREAMS Technologies and Tools – <i>in-person hands-on technology demonstration and user interaction</i> <i>Cognitive UX GmbH</i>
17:45-18:00	<i>Coffee Break and Networking</i>
18:00-19:15	Walk-in Hands-on Interaction Demonstrations with the Open-source CREAMS Technologies and Tools – <i>in-person hands-on technology demonstration and user interaction</i> <i>Cognitive UX GmbH</i>
19:15-19:30	<i>Closure of the Event</i>